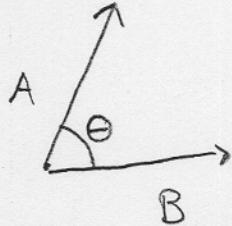


Last Time



$$\vec{A} \cdot \vec{B} = AB \cos \theta$$

Notation: \vec{A} denotes vector
 A w/out arrow means $|\vec{A}|$
 or $\sqrt{\vec{A} \cdot \vec{A}} = A$

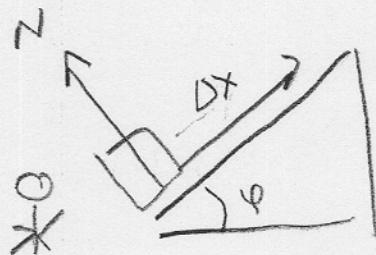
Wrote:



$$\vec{A} \cdot \vec{B} = A_{\parallel} B = A_x B_x + A_y B_y$$

Work

$$W = \vec{F} \cdot \vec{\Delta x} = F_{\parallel} \Delta x = F \Delta x \cos \theta$$

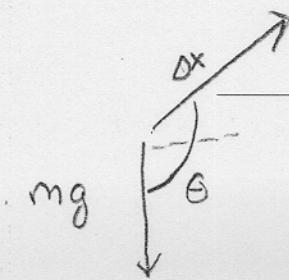


Analyzed Work

$$W_n = N \Delta x \cos \theta$$

$$= 0$$

Since $\theta = 90^\circ$



$$W_g = mg \Delta x \cos \theta < 0$$

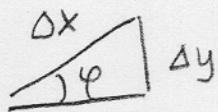
Since $\theta > 90^\circ$

$$W_g = -mg \Delta x \cos \theta$$

Now

$$W_g = mg \Delta x \cos(90^\circ + \varphi)$$

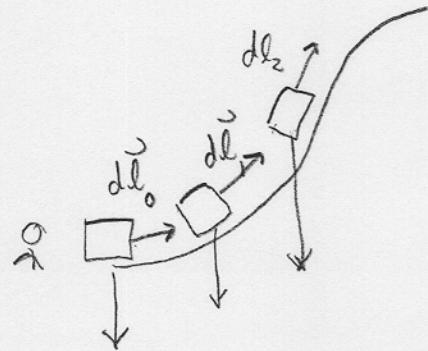
$$= -mg \underbrace{\Delta x \sin \varphi}_{\Delta y}$$



$$\boxed{W_g = -mg(y_2 - y_1)}$$

A very general formula which we will see more of today

What if F not constant or θ not constant



$$W = \sum_i F_i \cos \theta; \quad dl = \int_a^b F(l) \cos \theta(l) \, dl$$

Alternatively

$$W = \sum_i \vec{F} \cdot \vec{dl} = \int_a^b \vec{F} \cdot d\vec{l}$$

↖ This is known
as a line integral

More math than needed :

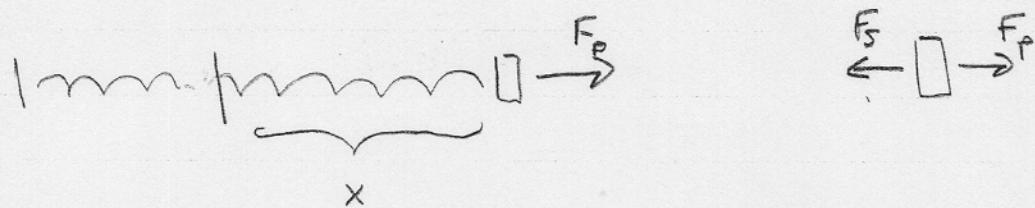
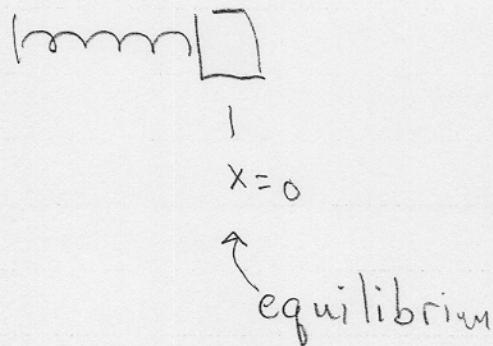
$$\vec{l} = x(l) \hat{i} + y(l) \hat{j}$$

$$d\vec{l} = \left(\frac{dx}{dl} \hat{i} + \frac{dy}{dl} \hat{j} \right) dl$$

$$\vec{F} = F_x(l) \hat{i} + F_y(l) \hat{j}$$

$$W = \int \vec{F} \cdot d\vec{l} = \int_a^L \left(F_x \frac{dx}{dl} + F_y \frac{dy}{dl} \right) dl$$

Springs



Generally the more you stretch it
the more it pulls

$$\vec{F}_p = k\vec{x}$$

\nwarrow Spring constant

So since $F_s + F_p = m\vec{a}^0$

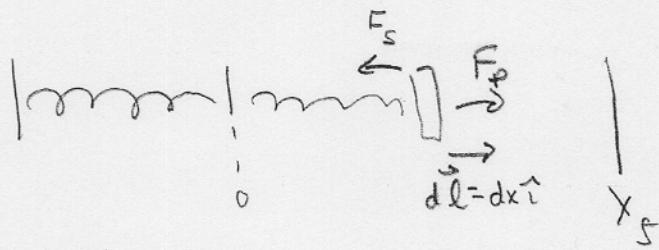
$$\vec{F}_s = -k\vec{x} \quad F_s = |\vec{F}_s| = kx$$

\nwarrow indicates force is opposite displacement

If you push in

$$m \rightarrow | \quad \vec{F} = -k\vec{x} = k(-\vec{x})$$

$x < 0 \quad 0$



What's the work done moving the spring to x_f

$$\begin{aligned}
 W_p &= \int_a^b \vec{F} \cdot d\vec{l} = \int F_p \hat{i} \cdot dx \hat{i} \\
 &= \int F_p dx = \int_0^{x_f} kx dx = \frac{1}{2} k x_f^2
 \end{aligned}$$

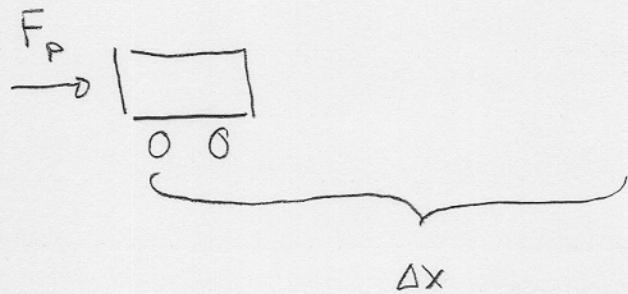
↗ work
 done by puller

Notice

$$\begin{aligned}
 W_s &= \int_0^{x_f} \vec{F}_s \cdot d\vec{l} = \int |F_s| -\hat{i} \cdot dx \hat{i} = - \int_0^{x_f} kx dx \\
 &= -\frac{1}{2} k x_f^2
 \end{aligned}$$

↗ work done
 by spring

Work and Kinetic Energy (Why we care)



Can relate the work done to the change in speed without talking about time

$$F_p = ma \quad \uparrow$$

$$F_p = m v \frac{dv}{dx} \quad \downarrow$$

$$a = \frac{dv}{dt} = \frac{dv}{dx} \cdot \frac{dx}{dt}$$

$$\underbrace{\int_i^f F_p dx}_{\text{Work}} = \int_i^f m v dv$$

$$W_p = \frac{1}{2} mv^2 \Big|_i^f = \frac{1}{2} mv_f^2 - \frac{1}{2} mv_i^2$$

We call:

$$K = \frac{1}{2} mv^2 \equiv \text{the kinetic energy}$$

So

$$W_p = \Delta K = K_f - K_i$$

We treated one force for many forces F_1, F_2, \dots each force would do work and W_1, W_2, \dots

$$W_1 + W_2 + \dots = \Delta KE = \frac{1}{2}mv_f^2 - \frac{1}{2}mv_i^2$$

Example:

Estimate the work done when launching a bullet:

Before



After

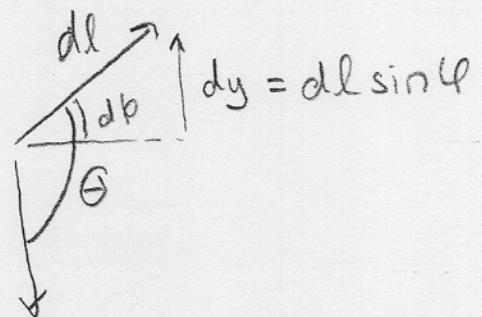
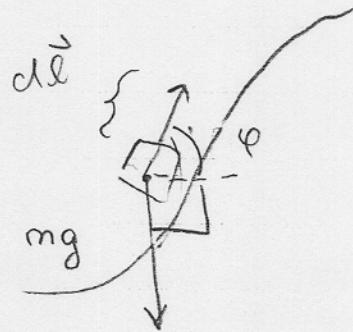


$$W = \Delta K = K_f - K_i = \frac{1}{2}mv_f^2 - 0$$

$$m \approx 5g \quad v_f \approx 500m/s$$

$$W = \frac{1}{2}(0.005kg)(5 \times 10^2)^2 = 625J$$

Proof



$$dW = \vec{F}_g \cdot d\vec{l} = mg \cos\theta \, dl = -mg \, dy$$

$$\cos\theta \, dl = \cos(90^\circ + \varphi) \, dl = -\sin\varphi \, dl = -dy$$

Now

$$W = \int_a^b dW = \int_a^b -mg \, dy = -mg(y_2 - y_1)$$

$$\boxed{W_g = -mg(y_2 - y_1)}$$

So consider a closed loop

A diagram of a closed loop with points y_1 and y_2 marked. The loop is oriented clockwise.

$$W_g^{\text{TOTAL}} = \overbrace{-mg(y_2 - y_1)}^{\text{work up}} + \overbrace{-mg(y_1 - y_2)}^{\text{work down}}$$
$$W_g^{\text{TOTAL}} = 0$$