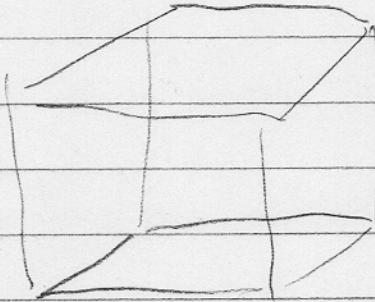


Sound



ρ = density

$\rho = \frac{\text{mass}}{\text{volume}} = 1.2 \frac{\text{kg}}{\text{m}^3}$ for air

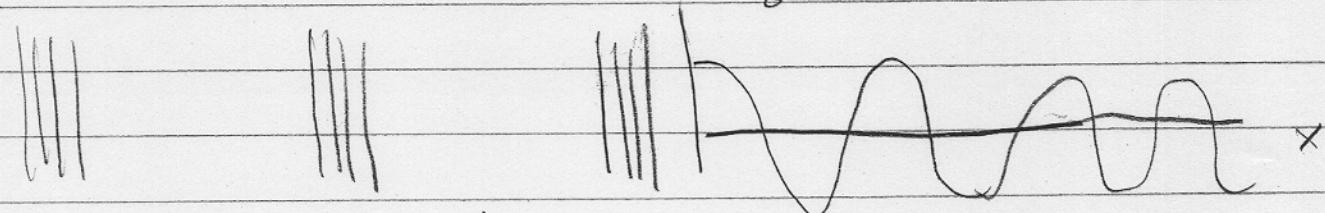
$$P = \frac{F}{A} = \frac{\text{Force}}{\text{Area}}$$

Units: $\frac{\text{N}}{\text{m}^2} = 1 \text{ Pascal}$

$10^5 \text{ Pascals} = 1 \text{ bar} \approx 1 \text{ atm} \leftarrow \text{pressure in this room}$

Sound Wave

$$\Delta P/P_0 \approx 1 \times 10^{-5} \sim \text{street noise}$$



High Low High Low high

The pressure deviation obeys the wave equation

$$\frac{\partial^2 \delta P}{\partial x^2} = \frac{1}{V_s^2} \frac{\partial^2 (\delta P)}{\partial t^2}$$

$V_s = 340 \text{ m/s}$ in air at room temperature

The solution for sinusoidal waves

$$\Delta P = \Delta P_m \cos(kx - \omega t)$$

↑
maximum pressure displacement

Energy and intensity

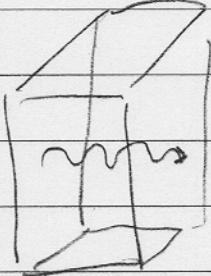
for sinusoidal waves

✓

$$\overline{U}_E = \frac{\text{time averaged energy}}{\text{Volume}} \propto \Delta P_m^2$$

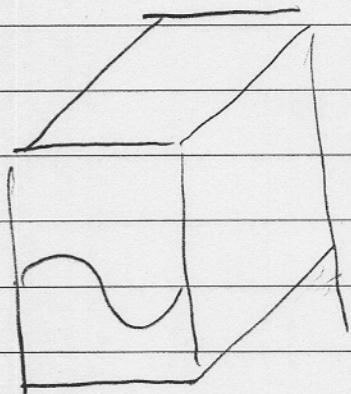
$$\overline{U}_E = \frac{\Delta P_m^2}{2 V_s^2 \rho} \leftarrow \text{quoted w/out proof}$$

Intensity



$$I = \frac{\Delta E}{A \Delta t} = \frac{\text{energy which cross per area}}{\text{per time}}$$

= "How Loud it is"



$$\frac{\Delta E}{\Delta t} = u_E \frac{A \lambda}{T}$$

$$I = \frac{\Delta E}{A \Delta t} = u_E \lambda f = \bar{u}_E \cdot v_s = \frac{\Delta P_m^2}{2v_s p}$$

The decibel scale

$$\beta = 10 \log_{10} \left(\frac{I}{I_0} \right) \quad I_0 = 10^{-12} \frac{W}{m^2}$$

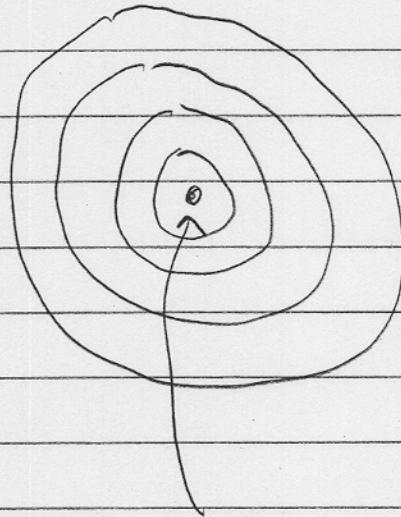
↑
the sound level in dB

$$\text{or } I = I_0 \times 10^{\beta/10}$$

Samples

120 dB	~ threshold of pain
1 dB	~ whisper
75 dB	~ street noise

Spherical Waves (Eg. a loud speaker, or Point Source)



$$I = \frac{\Delta E / \Delta t}{A} = \frac{P_0}{4\pi r^2}$$

power not pressure

So expect

$$I \propto \frac{1}{r^2} \quad \text{and} \quad \Delta P \propto \sqrt{I} \propto \frac{1}{r}$$

Broad casts \textcircled{w} constant Power P_0

Beats

- First wave

$$\Delta P_1 = A \sin \omega_1 t$$

- Second Wave

$$\Delta P_2 = A \sin \omega_2 t$$

$\omega_1 + \omega_2$ just a
little different
- See handout

Then

$$\Delta P_{\text{TOT}} = \Delta P_1 + \Delta P_2$$

Professor describes
what you hear

$$\Delta P_{\text{TOT}} = A \sin 2\pi f_1 t + A \sin 2\pi f_2 t$$

There is an average frequency
modulating frequency

$$\bar{f} = \frac{f_1 + f_2}{2} \quad \text{and a difference } \Delta f = f_1 - f_2$$

$$\text{So: } f_1 = \bar{f} + \frac{\Delta f}{2} \quad \text{and} \quad f_2 = \bar{f} - \frac{\Delta f}{2}$$

So

$$\Delta P_{\text{TOT}} = A \sin 2\pi \left(\bar{f} + \frac{\Delta f}{2} \right) t + A \sin 2\pi \left(\bar{f} - \frac{\Delta f}{2} \right) t$$

Now

$$\sin(A \pm B) = \sin A \cos B \pm \underbrace{\cos A \sin B}_{\text{So this term cancels}}$$

between $\bar{f} + \frac{\Delta f}{2}$ and $\bar{f} - \frac{\Delta f}{2}$

So

$$\Delta P_{\text{TOT}} = 2A \sin \left(2\pi \bar{f} t \right) \cos \left(2\pi \frac{\Delta f}{2} t \right)$$

$$\Delta P_{\text{TOT}} = 2A \sin \left[2\pi \left(\frac{f_2 + f_1}{2} \right) t \right] \cos \left[2\pi \left(\frac{f_2 - f_1}{2} \right) t \right]$$

see handout for graph

rapid oscillations

slow oscillations
at the beat frequency

$$\frac{\Delta f}{2}$$