

## Vectors - Summation Convention:

### • Notation:

$$\vec{V} = v^1 \vec{e}_1 + v^2 \vec{e}_2 + v^3 \vec{e}_3 = \sum_{i=1}^3 v^i \vec{e}_i$$

Or

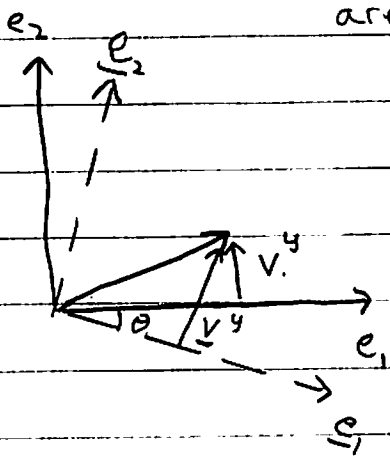
$$\vec{V} = v^x \hat{i} + v^y \hat{j} + v^z \hat{k}$$

Then use summation convention  $\equiv$  repeated indices are summed

$$\vec{V} = v^i \vec{e}_i$$

### • Physical Objects:

Vectors are physical objects. If coordinates are rotated, the vector is unchanged. But coordinates are changed



$$v^i = R^i_j v^j$$

Think of  $v^i$  as a column:

$$\begin{pmatrix} v^x \\ v^y \\ v^z \end{pmatrix}$$

Then

$$\begin{pmatrix} v^i \end{pmatrix} = \begin{pmatrix} R^i_j \end{pmatrix} \begin{pmatrix} v^j \end{pmatrix}$$

## Vectors pg. 2

The rotation matrix

$$(R^i_j) = \begin{matrix} & i & j & \longrightarrow \\ \downarrow & \begin{pmatrix} \cos\theta & -\sin\theta & 0 \\ \sin\theta & \cos\theta & 0 \\ 0 & 0 & 1 \end{pmatrix} \end{matrix}$$

Rotations don't change norm

$$\underline{v}^T \underline{v} = \underline{v}^T \underbrace{R^T R}_{\mathbb{I}} \underline{v} = \underline{v}^T \underline{v}$$

So

$$R^{-1} = R^T$$

$$R = \begin{pmatrix} \cos\theta & -\sin\theta & 0 \\ \sin\theta & \cos\theta & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$R^T = R^{-1}$$

under rotation

Then since  $\vec{v}$  is unchanged <sup>^</sup> we need that the basis change in opposite way

$$\underline{\vec{e}}_i = \underline{\vec{e}}_j (R^{-1})^i_j, \quad \text{i.e.}$$

Basis vectors form a row:

$$(\underline{\vec{e}}_i \dots) = (\underline{\vec{e}}_i \dots) (R^{-1})$$

So

$$\vec{v} = \underline{\vec{e}}_i v^i$$

$$= (\underline{\vec{e}}_i \dots) (R^{-1}) (R) \begin{pmatrix} v^i \\ \vdots \end{pmatrix}$$

$\mathbb{1}$

$$= \underline{\vec{e}}_i v^i$$

We used

$$(R^{-1})^i_j R^j_k = \delta^i_k = \begin{cases} 1 & \text{if } i=k \\ 0 & \text{otherwise} \end{cases}$$

## • Contravariant / Covariant indices

For every set of upstairs indices (contravariant)  $(V^x, V^y, V^z)$  define the lowered (covariant) components  $(V_x, V_y, V_z)$  which transform as a row according to the inverse matrix

$$\underline{V}_i = V_j (R^{-1})^j_i$$

$$(\underline{V}_i, \dots) = (V_j, \dots) (R^{-1})$$

Now since  $R^{-1} = R^T$  (since rotations preserve length i.e.  $\underline{x}^T \underline{x} = x^T x$ ), we see that

$$V_i = V_j (R^T)^j_i = V_j (R)_j^i$$

i.e

$$\underline{V}_i = (R)_j^i V_j$$

But this is the same transformation rule as for upstairs indices. So up and down are the same for rotations.

$$V_x = V^x, \text{ or } V_i = \delta_{ij} V^j \quad V^i = \delta^{ij} V_j$$

So indices are raised and lowered with  $\delta^{ij}$ , +  $\delta_{ij}$

## Covariant Contravariant pg. 2

Similarly define contravariant basis vectors

$$\vec{e}^i = \delta^{ij} \vec{e}_j$$

Which transform as a column vector

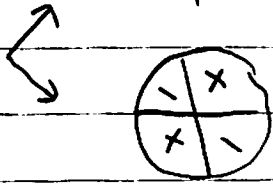
$$\vec{e}^i = R^i_j e^j$$

So that the vector is rotationally invariant

$$\vec{v} = v_i \vec{e}^i = v^i \vec{e}_i$$

# Tensors

- Example: Want to describe the anisotropy of the charge distribution, and its orientation. Sort of described by two vectors. We will see that the right concept is the quadrupole tensor

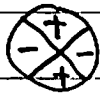


$$Q^{ij} = \int d^3x \rho(\vec{x}) \left( x^i x^j - \frac{1}{3} x^2 \delta^{ij} \right)$$

Rotations, rotate each arm of the tensor:

$$\underline{Q}^{ij} = R^i_l R^j_m Q^{lm}$$

↑ rotated tensor      ↖ original tensor



$$\underline{Q} = Q^{ij} \vec{e}_i \vec{e}_j$$

## Dot-Products and Cross-Products:

$$\begin{aligned} \textcircled{1} \quad \vec{a} \cdot \vec{b} &= (a_i \vec{e}_i) (b_j \vec{e}_j) = a_i b_j \overbrace{\vec{e}_i \cdot \vec{e}_j}^{=\delta_{ij}} \\ &= a_i b_j \delta_{ij} = a_i b_i \end{aligned}$$

Rotationally invariant. Prf. easy. Contracted indices are invariant

\textcircled{2} To define cross product need the epsilon tensor

$$\epsilon^{ijk} = \begin{cases} \pm 1 & \text{for } i, j, k \text{ even/odd perm} \\ & \text{of } 1, 2, 3 \\ 0 & \end{cases}$$

$$\text{e.g. } \epsilon^{123} = \epsilon^{312} = \epsilon^{231} = \epsilon^{123} = -\epsilon^{213} = -\epsilon^{321} = +1$$

Then this is a tensor which is the same after rotation. Prf uses  $\det R = 1$

$$\det R = R^1_i R^2_j R^3_k \epsilon^{ijk}$$

$$= \begin{vmatrix} R^1_i & \dots & \dots \\ R^2_j & \dots & \dots \\ R^3_k & \dots & \dots \end{vmatrix}$$

## Cross Products pg. 2

$$\vec{a} \times \vec{b} = \begin{vmatrix} \vec{e}_1 & \vec{e}_2 & \vec{e}_3 \\ a^1 & a^2 & a^3 \\ b^1 & b^2 & b^3 \end{vmatrix} = e_i \epsilon^{ijk} a_j b_k$$

So

$$(\vec{a} \times \vec{b})^i = \epsilon^{ijk} a_j b_k = \text{i-th } \overset{\text{contravariant}}{\vee} \text{ component of } \vec{a} \times \vec{b}$$

The

$$\begin{aligned} (a \times (b \times c))^i &= \epsilon^{ijk} a_j \epsilon^{klm} b_l c_m \\ &= \underbrace{\epsilon^{ijk} \epsilon^{klm}} a_j b_l c_m \end{aligned}$$

Think about it: for example, consider  $\epsilon^{123}$ .  
then for  $\epsilon^{ij3}$ , is non-zero for  $(i,j) = (1,2)$  and  $(i,j) = (2,1)$ ,

$$\epsilon^{123} = -\epsilon^{213} = 1$$

So thinking along these lines we conclude

$$\epsilon^{ijk} \epsilon^{klm} = \epsilon^{ijk} \epsilon^{lmk} = \delta^{il} \delta^{jm} - \delta^{im} \delta^{jl}$$

So

$$a \times (b \times c)^i = (\delta^{il} \delta^{jm} - \delta^{im} \delta^{jl}) a_j b_l c_m$$

$$= b^i (\vec{a} \cdot \vec{c}) - (\vec{a} \cdot \vec{b}) c^i \quad \text{"bac - abc" rule}$$



## Derivative Operations:

$$\text{grad} = (\nabla \vec{S})_i = \partial_i S$$

$$\partial_i \equiv \frac{\partial}{\partial x^i}$$

$$\text{curl} = (\nabla \times \vec{V})^i = \epsilon^{ijk} \partial_j V_k$$

$$\text{div} = \nabla \cdot \vec{V} = \partial_i v^i = \partial_x v^x + \partial_y v^y + \partial_z v^z$$

$$\text{laplacian} \quad \nabla \cdot \nabla \vec{S} = \partial_i \partial^i$$

The  $b(ac) - (ab)c$  rule plays an important role

$$\nabla \times (\nabla \times \vec{C}) = \nabla (\nabla \cdot \vec{V}) - \nabla^2 \vec{C}$$

- Homework: use the  $b(ac) - (ab)c$  rule to derive the wave eqn

## Helmholtz Theorems

① If  $\vec{\nabla} \cdot \vec{C} = 0$ , then there exists  $\vec{D}$  such that:

$$\vec{C} = \vec{\nabla} \times \vec{D}$$

② If  $\vec{\nabla} \times \vec{C} = 0$ , then there exists a scalar field  $S$  such that

$$\vec{C} = -\vec{\nabla} S$$

I won't prove it (but see homework) but I will show the converse, i.e.

$$\text{① } \vec{\nabla} \cdot (\vec{\nabla} \times \vec{D}) = 0 \quad \text{and} \quad \vec{\nabla} \times (\vec{\nabla} S) = 0$$

Prf

$$\text{① } \partial_i C^i = \partial_i \overbrace{\varepsilon^{ijk} \partial_j D_k}^{(\vec{\nabla} \times \vec{C})^i} = \varepsilon^{ijk} \partial_i \partial_j D_k = 0$$

Because  $\varepsilon^{ijk} = -\varepsilon^{jki}$  is antisymmetric while  $\partial_i \partial_j = \partial_j \partial_i$  is symmetric

② Similarly

$$\underbrace{\varepsilon^{ijk} \partial_j C_k}_{(\vec{\nabla} \times \vec{C})^i} = \varepsilon^{ijk} \partial_j \partial_k S = 0$$

These are statements of differential forms  $ddD = 0$

# Maxwell + The Helmholtz Thms

$$\nabla \cdot \mathbf{E} = \rho$$

$$\nabla \times \mathbf{B} = \mathbf{j}/c + \frac{1}{c} \partial_t \mathbf{E}$$

$$\left. \begin{array}{l} \textcircled{1} \quad \nabla \cdot \mathbf{B} = 0 \\ \textcircled{2} \quad -\nabla \times \mathbf{E} = \frac{1}{c} \partial_t \mathbf{B} \end{array} \right\} \begin{array}{l} \text{source free - constraint} \\ \text{eqs} \end{array}$$

Can "trivially" solve these two eqs. using Helmholtz

$$\textcircled{1} \quad \nabla \cdot \mathbf{B} = 0 \Rightarrow \boxed{\vec{\mathbf{B}} = \nabla \times \vec{\mathbf{A}} \Leftrightarrow \vec{\mathbf{A}} = \text{"vector potential"}}$$

$$\textcircled{2} \quad \text{Using } \vec{\mathbf{B}} = \nabla \times \vec{\mathbf{A}}$$

$$-\nabla \times \vec{\mathbf{E}} = \frac{1}{c} \partial_t \nabla \times \vec{\mathbf{A}}$$

$$-\nabla \times \left( \vec{\mathbf{E}} + \frac{1}{c} \partial_t \vec{\mathbf{A}} \right) = 0$$

So we can write

$$\vec{\mathbf{E}} + \frac{1}{c} \partial_t \vec{\mathbf{A}} = -\nabla \phi \quad \leftarrow \text{Scalar potential}$$

or

$$\boxed{\vec{\mathbf{E}} = -\frac{1}{c} \partial_t \vec{\mathbf{A}} - \nabla \phi}$$