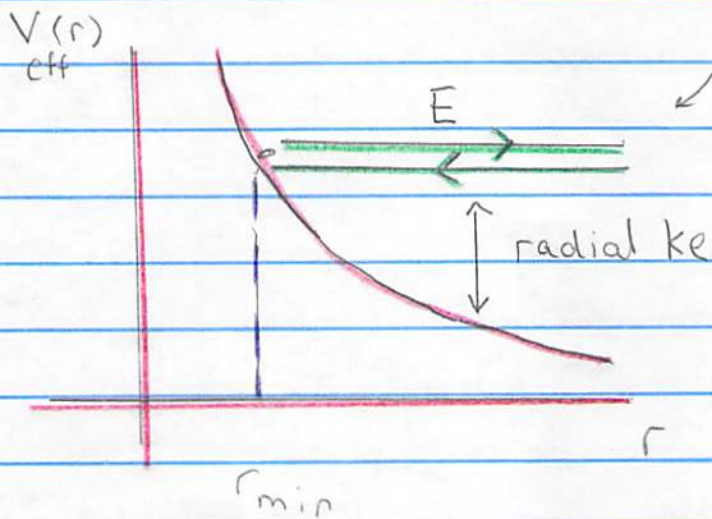


# Scattering

- For definiteness take:

$$U(r) = +\frac{k}{r} \quad \text{and} \quad \mu = m_1 = m \quad m_2 \rightarrow \infty$$

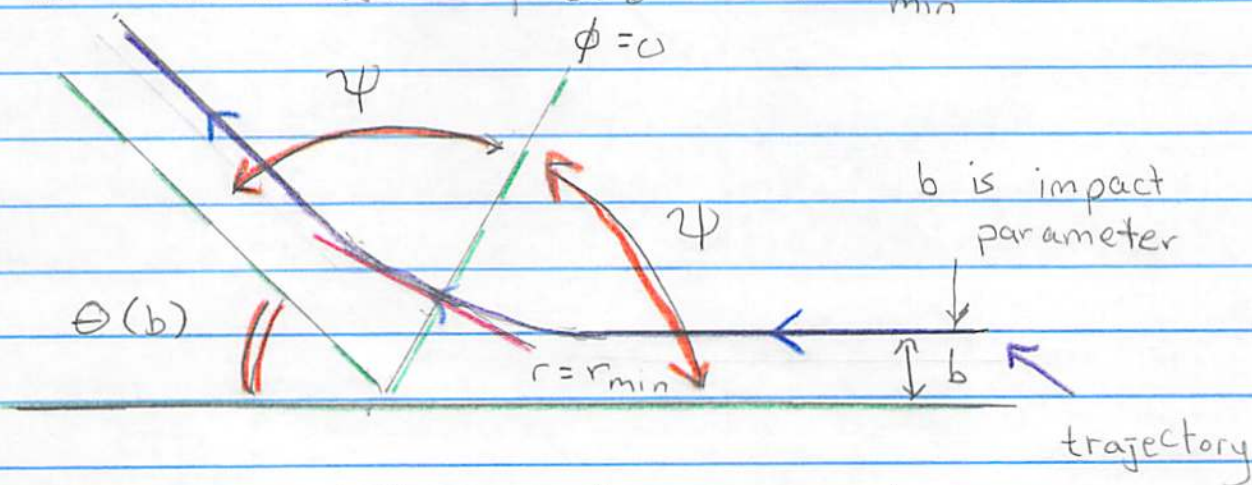
- Then  $V_{\text{eff}} = \frac{l^2}{2mr^2} + U(r)$



↖ this describes a particle flying in and out

- The particle has angular mom =  $l$ . So, the angle  $\phi$  changes by  $\psi$  as we go from

- Then in coordinate space  $\phi = 0$  at  $r = r_{\text{min}}$  to  $r \rightarrow \infty$



$$\Theta(b) = \pi - 2\psi \equiv \text{scattering angle}$$

- The angular momentum is related to  $b$ :

$$l = m v b = \sqrt{2mE} b$$

- Now the angular change,  $\psi$ , on the way out is:

$$\psi = \frac{l}{\sqrt{2m}} \int_{r_{\min}}^{\infty} \frac{dr/r^2}{(E - V_{\text{eff}}(r))^{1/2}}$$

- Introducing the same dimensionless parameters:

$$r_0 \equiv \frac{l^2}{mk}$$

$$\varepsilon \equiv \frac{E}{l^2/2mr_0^2}$$

$$V = \frac{V_{\text{eff}}}{\varepsilon_0} = \left( \frac{1}{r^2} + \frac{2}{r} \right) \text{ from ellipse}$$

opposite sign

$$u \equiv r_0/r \quad \varepsilon = 2E l^2 / mk^2$$

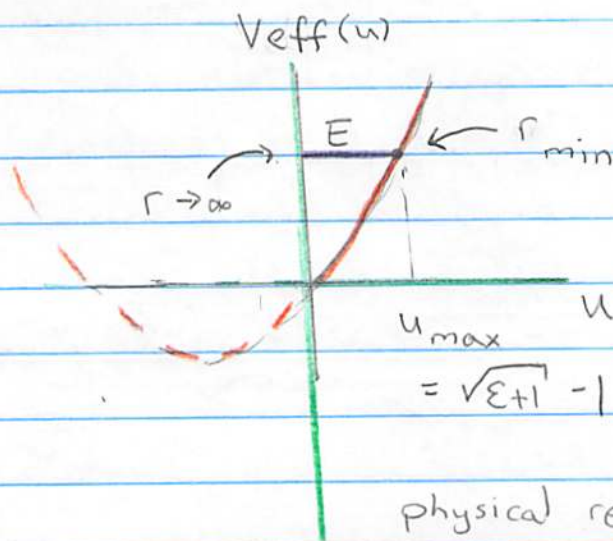
$$v = (u+1)^2 - 1$$

- Then

$$\psi = \int_0^{u_{\max}} \frac{du}{(\varepsilon+1 - (u+1)^2)^{1/2}}$$

$$= \text{atan}(\sqrt{\varepsilon})$$

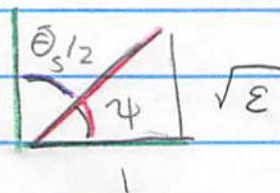
function of  $E$



physical region  $u > 0$

- So restoring units, using  $\theta_s/2 = \pi - \psi$

$$\cot \theta_s/2 = \sqrt{\frac{2E l^2}{m k^2}} = \sqrt{E}$$



$$\tan \psi = \sqrt{E}$$

$$\cot \theta_s/2 = \sqrt{\left(\frac{2Eb}{k}\right)^2} = \frac{2Eb}{k}$$

- So now we have expressed the scattering angle  $\theta_s$  in terms of the integrals of the motion:

$$E \quad \text{and} \quad b = \frac{l}{\sqrt{2mE}}$$

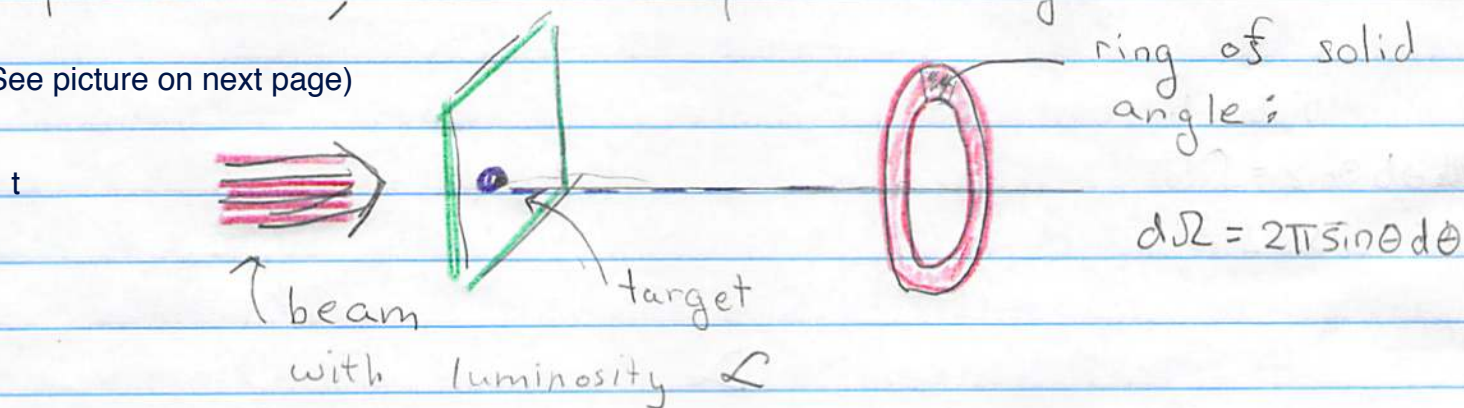
And our job as classical mechanists is done.

- But the result is often expressed differently in terms of cross-section

## Cross Section

- We consider a beam with Luminosity  $\mathcal{L}$  = "intensity"  $\equiv$  number of particles per area per second, incident upon a target

(See picture on next page)



- There is an event rate,  $dR$ , which particles scatter into the solid angle  $d\Omega$ . By definition the cross section  $d\sigma$  is:

$$dR = \mathcal{L} d\sigma$$

"the event rate is the cross section  $\times$  the Luminosity"

- Of course this rate/ $d\sigma$  is proportional to the <sup>(detector)</sup> detector size:

$$d\sigma \equiv \frac{dR}{\mathcal{L}} = \frac{dR}{\mathcal{L}} \frac{d\Omega}{d\Omega} = \frac{dR}{\mathcal{L}} \frac{1}{2\pi \sin\theta d\theta}$$

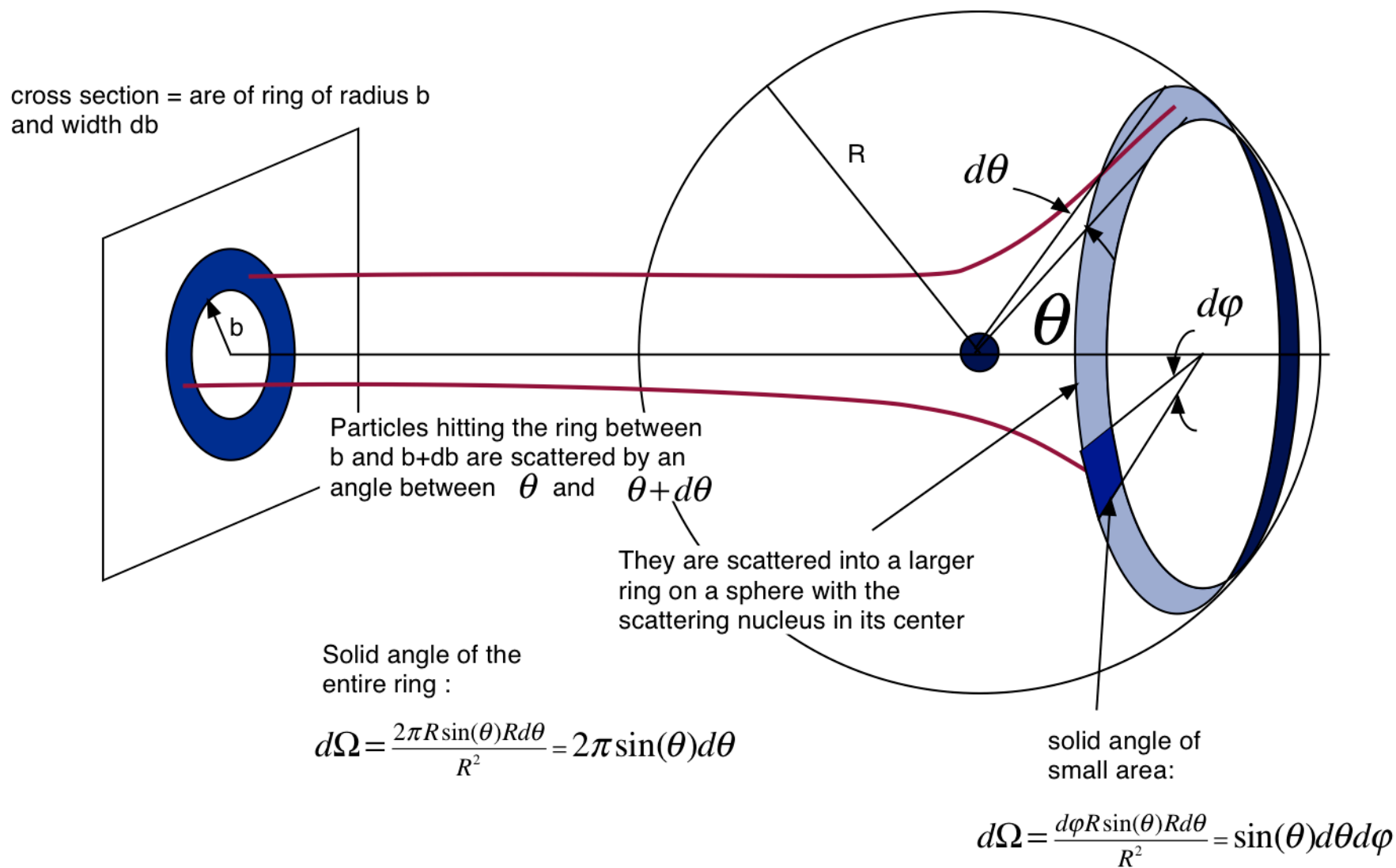
← differential cross section:  
finite object of study

- Now the rate for particles to scatter with impact parameter between  $b$  and  $b+db$  is

$$dR_b = \mathcal{L} \cdot 2\pi b db$$

area of ring

Figure credit: Werner Boeglin, Florida International University



- Then for each  $b$  there is a scattering angle  $\theta(b)$ . So the rate with  $d\theta = dR / 2\pi \sin\theta$

$$dR = \mathcal{L} 2\pi b \left| \frac{db}{d\theta} \right| d\theta$$

(the scattering rate to scatter between  $\theta$  and  $\theta + d\theta$ )

$$dR = \mathcal{L} \frac{b}{\sin\theta} \left| \frac{db}{d\theta} \right| 2\pi \sin\theta d\theta \equiv \mathcal{L} d\sigma$$

So comparison with  $\star$  (two pages back)

$$\frac{d\sigma}{d\Omega}(\theta) = \frac{b}{\sin\theta} \left| \frac{db}{d\theta} \right|$$

(This is a general formula that you could possibly need on homework/comps)

- Now for the case of coulomb scattering  $c$   
 $\cot \theta/2 = 2Eb/k$ . So substituting and differentiating

$$\frac{d\sigma}{d\Omega} = \left( \frac{k}{4E} \right)^2 \frac{1}{\sin^4(\theta/2)}$$

$$\text{used } \sin\theta = 2 \frac{\sin(\theta/2) \cos(\theta/2)}{2}$$

$$b = \frac{k \cot(\theta/2)}{2E}$$

↑  
Rutherford cross-section