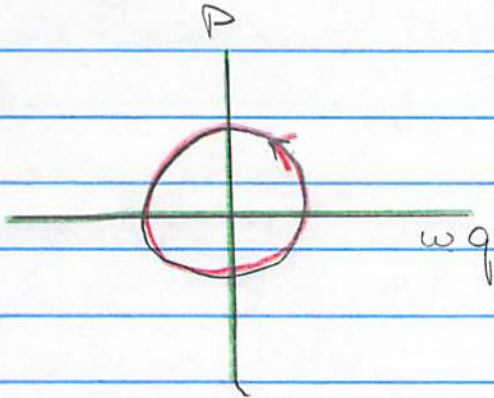


Canonical Transformations

- We want to find new coordinates for phase space.

• Why?



We already discussed that the motion of a SHO is a circle. The motion of a perturbed oscillator is close to a circle. Maybe we should use circular coordinates (Amplitude and Phase)? Or perhaps $a_{\pm} = \omega q \pm ip$?

- Change of coordinates which preserve the form of Hamilton's Equations are particularly important.

- So we look for a map

$$\left. \begin{aligned} q &\rightarrow Q(q, p) \\ p &\rightarrow P(q, p) \\ h(q, p, t) &\rightarrow \underline{H}(Q, P, t) \end{aligned} \right\} \begin{aligned} &\text{Where the new} \\ &\text{Eom are:} \\ &\dot{Q} = \partial \underline{H} / \partial P \\ &\dot{P} = -\partial \underline{H} / \partial Q \end{aligned}$$

- Then the action in the old coordinates is

$$S_1 = \int p dq - h dt$$

The action in the new coordinates is

$$S_2 = \int P dQ - \underline{H} dt \quad \leftarrow \text{the EOM for } Q, P \text{ are unchanged}$$

- The difference in the two actions can only be a total derivative, which modifies the boundary terms without modifying the EOM.

$$S_1 - S_2 = \int_{t_1}^{t_2} \frac{dF}{dt} dt$$

or taking $F(q, Q, t)$ we find

$$\begin{aligned} \int p dq - P dQ - (h - \underline{H}) dt \\ = \int \underbrace{\frac{\partial F}{\partial q} dq + \frac{\partial F}{\partial Q} dQ + \frac{\partial F}{\partial t} dt}_{dF/dt} \end{aligned}$$

So if we compare dF/dt

- So we compare both sides

Yielding

$$(1) \quad p = \frac{\partial F}{\partial q}(q, Q, t)$$

$$\text{and} \quad \underline{H} = h + \frac{\partial F}{\partial t}$$

$$(2) \quad -P = \frac{\partial F}{\partial Q}(q, Q, t)$$

- Gives a prescription: Use (1) to find $Q(q, p, t)$. then we can evaluate $P(q, Q(q, p, t))$ from (2).

- Rather than working with F it is easier to Legendre transform / integrate by parts

$$\begin{aligned} S_1 - S_2 &= \int p dq - P dQ - (h - \underline{H}) dt \\ &= \int dt \frac{dF}{dt}(q, Q, t) \end{aligned}$$

- Write $-P dQ = -d(PQ) + Q dP$, and bring it to the other side:

$$\begin{aligned} S_1 - S_2 &= \int p dq + Q dP - (h - \underline{H}) dt \\ &= \int \frac{d}{dt} (F + PQ) \end{aligned}$$

Then \swarrow also called F_2

$\Phi \equiv F + PQ$ is the Legendre Transform of F

And generates the following canonical map

$$d\bar{\Phi}(q, P) = p dq + Q dP - (H - \underline{H}) dt$$

i.e.

$$(1) \quad p = \frac{\partial \bar{\Phi}(q, P)}{\partial q}$$

$$\underline{H}(Q, P) = h(q, p) + \frac{\partial \bar{\Phi}}{\partial t}$$

$$(2) \quad Q = \frac{\partial \bar{\Phi}(q, P)}{\partial P}$$

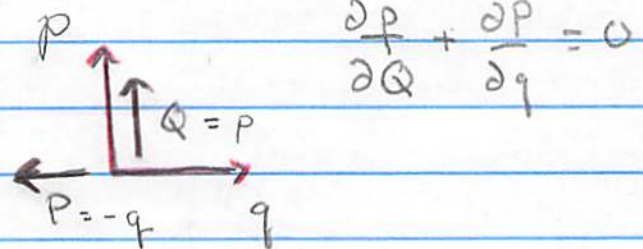
- Works like before first we solve for $P(q, p)$ from (1), then evaluate $Q(q, p)$ from (2)

Examples

- $F = qQ$ exchanges q and p

$$p = \frac{\partial F}{\partial q} = Q$$

$$-P = \frac{\partial F}{\partial Q} = q$$



- Take $\bar{\Phi} = qP$, ^{this is the} identity transformation

$$p = \frac{\partial \bar{\Phi}}{\partial q} = P$$

$$Q = \frac{\partial \bar{\Phi}}{\partial P} = q$$

- Now that we know the identity transformation we can use a transformation close to the identity

$$\Phi = qP + G(q, P) \lambda \quad \leftarrow \text{small}$$

Then

$$(1) \quad p = P + \frac{\partial G}{\partial q}(q, P) \lambda$$

$$(2) \quad Q = q + \frac{\partial G}{\partial P}(q, P) \lambda$$

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- Solving (1) by iteration. $p \approx P$ at zeroth order. Then we can substitute $p = P$ in $\partial G(q, P) / \partial q$ at first order;

$$\star \quad P \approx p - \frac{\partial G}{\partial q}(q, p) \lambda$$

$$Q = q + \frac{\partial G}{\partial P}(q, P) \lambda$$

$$\star \quad Q \approx q + \frac{\partial G}{\partial P}(q, p) \lambda$$

These two transformations are the infinitesimal transforms discussed first

- Final Example: Scale Transformations

$$\underline{\Phi} = a q P$$

So:

$$p = a P$$

 \implies

$$\underline{P} = \frac{p}{a}$$

$$Q = a q$$

$$Q = a q$$

★ This is what one expects: if $q \rightarrow Q = a q$, then $p = \frac{\partial L}{\partial \dot{q}}$ should go as $p \rightarrow \underline{P} = \frac{p}{a}$.

Clearly $dQ dP = dq dp \checkmark$

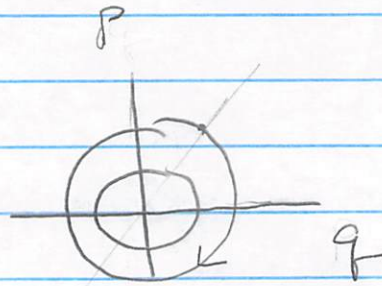
Circular Coordinates in Phase Space. The SHO.

- The Hamiltonian of the SHO

$$H = \frac{1}{2} p^2 + \frac{1}{2} \omega^2 q^2$$

- Is it possible to find a canonical transform where one of my coordinates P is the Hamiltonian itself? say

$$\tilde{H} = \omega P$$



This is an (amplitude)² and the phase representation of the Harmonic oscillator. $P = (\text{amplitude})^2$ and $Q = \text{phase}$. In the coordinates the solution is simple:

$$\dot{Q} = \frac{\partial \tilde{H}}{\partial P} = \omega \Rightarrow Q = \omega t + t_0$$

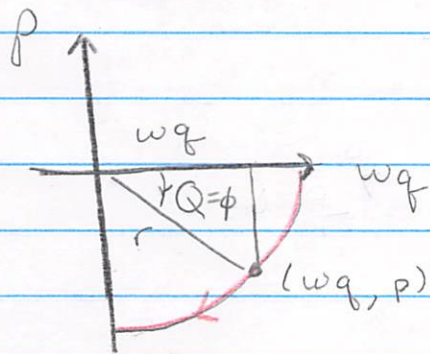
↻ circulating clockwise

$$\dot{P} = -\frac{\partial \tilde{H}}{\partial Q} = 0 \Rightarrow P = \text{constant}$$

A healthy dose of numerology / guess work gives:

$$F(q, Q) = -\frac{\omega q^2}{2} \tan Q$$

- Let de-mystify this generator:



$$\underline{P} \propto (\text{radius})^2 = \frac{1}{2\omega} (p^2 + (\omega q)^2)$$

- Want p and \underline{P} , versus q and Q :

$$-\frac{p}{\omega q} = \tan Q = \tan(\text{phase})$$

$$\underline{P} = \frac{1}{2\omega} \left(\frac{\omega q}{\cos Q} \right)^2 \propto \left(\frac{\omega q}{\cos Q} \right)^2 \propto (\text{radius})^2$$

- Then we want

$$\left. \begin{aligned} p &= -\omega q \tan Q = \frac{\partial F}{\partial q} \\ -\underline{P} &= -\frac{1}{2} \frac{\omega q^2}{\cos^2 Q} = \frac{\partial F}{\partial Q} \end{aligned} \right\} \text{or } \boxed{F = -\frac{\omega q^2 \tan Q}{2}}$$

- This transformation is "curl free", i.e.

$$\frac{\partial p}{\partial Q} = \frac{\partial \underline{P}}{\partial Q} \quad \text{or} \quad \frac{\partial^2 F}{\partial q \partial Q} = \frac{\partial^2 F}{\partial Q \partial q}$$

which guarantees that the desired /consistent F can be found from $\partial F / \partial q$ and $\partial F / \partial Q$.

• So we can use circular coordinates for phase space

$$Q = \tan\left(\frac{-P}{\omega q}\right)$$

$$P = \frac{1}{2\omega} p^2 + \frac{1}{2\omega} (\omega q)^2$$

The EOM in these coordinates will always be the same $\dot{Q} = \partial H / \partial P$ $\dot{P} = -\partial H / \partial Q$. Using this coordinate system is useful for problems which are close to the SHO.